

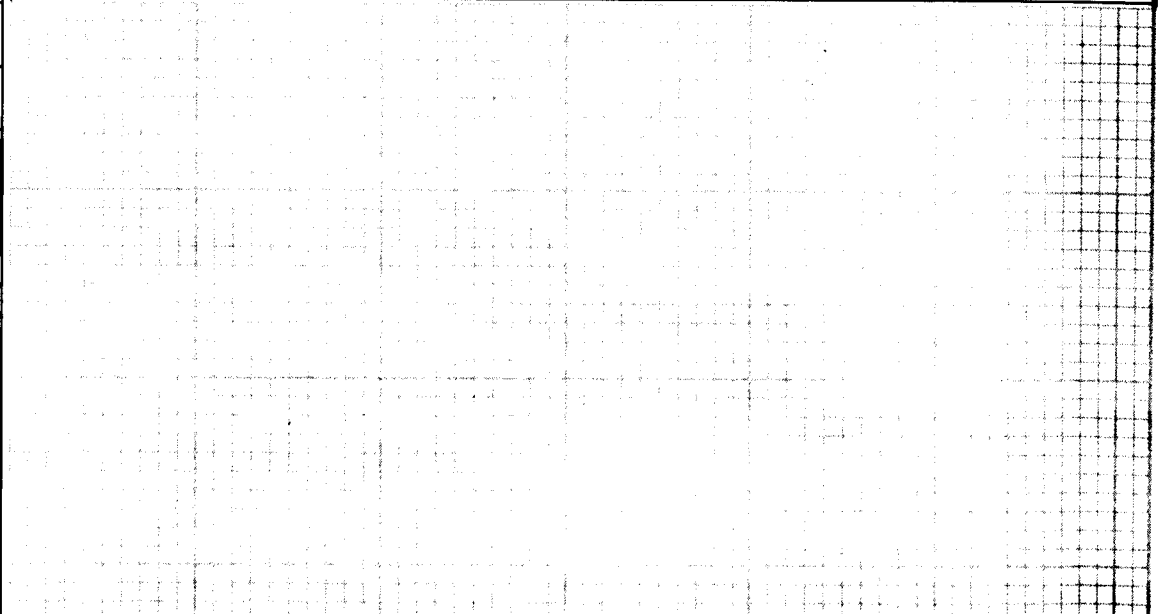
BLAIR WILLIAM & EMMA NORA VA 24272	DATE RECORDED	
	DEED OR WILL BOOK	
	CONSIDERATION	
	DATE RECORDED	
	DEED OR WILL BOOK	158-480
	CONSIDERATION	
	DATE RECORDED	
	DEED OR WILL BOOK	
	CONSIDERATION	
	DATE RECORDED	
	DEED OR WILL BOOK	
	CONSIDERATION	

CLASS	2	LEGAL DESCRIPTION NORA LOT # 16 BLOCK # 5
ZONING		
DISTRICT	02	

YEAR	VALUE OF LAND	VALUE OF IMPROV.	TOTAL VALUE	
1992	1000		1000	
1993	1000		1000	
1994				
1995				
1996				
1997				
1998				
1999				
2000				
2001				
2002				
2003				

BUILDING PERMITS						
NO.	TYPE	DATE	% COMP.	DATE FINAL	APPROVAL	APPROVAL

NOTES:



Dwelling	Comp. Sh.	Wood Siding	Yr. Built	Remod.	Bmnt. [] 2nd []	Plaster	BATH(S) Full 1/2 Bath(s)
	Slate	Brick	No. Stories		1st [] 3rd []	Sheet rock	Modern Bath [] Modern Kitchen []
	Asbestos	Asb. Wood Shg.	S. Level [] S. Foyer []		Total No. Bedrooms	Ceciled	Cent. Heat A/C
	Metal	Cin. Block [] Stone []				Panel	Fir. or Wall Furnace [] Stove(s) []
Wood Frame	Tar & Grav.	Stucco [] Con. Block []	Crawl [] Conc. []	HW [] Pine [] Carp. [] Tile []	Unfinished		
Cin. Block	Tile	Aluminum [] Masonite []	Riers [] Cin. Blk. []				
Steel Frame	Shakes	Storm Doors [] Storm Win. []	Slab [] Brick []	Disappearing Stairs	Gd. [] Fair [] Poor [] VP []		

Basement Size	Attic Floor & Stairs	Brick [] C. Block []
Gd. [] Fair [] Poor [] VP []	Basmt. Finish	Stone [] Metal []
		YR. 91 YR. YR.
Dwelling		
Porch		
Porch		
Carport		
Garage		
Cent. A/C		
Basement	M & L	M & L

Basement	M & L	M & L	Market Value All Improvements
Basmt. Finish	DATE	DATE	Market Value All Land 1000
Attic	APRP.	APRP MC	TOTAL 1000
Fireplace(s)	DATE	DATE 5/6/91	
Heating	CLASSIFICATION	ZONING	AM [] PM []
Bath(s)	2		
Total			
Factor			
Replacement			

	CLASSIFICATION	ACRES	RATE	ADJ.	CLASSIFICATION	ACRES	RATE	ADJ.
Public Water / Paved	Home Site				Home Site			
Public Sewer / Gravel	Lot							
Well / Dirt								
Spring / No Road								
Septic System / Curb & Gutter	Wasteland				Wasteland			
U. G. Utilities / Sidewalk								

General Remarks: Topo Poor

LEVEL [] SLOPES UP [] SLOPES DOWN []

LOW [] STEEP UP [] STEEP DOWN []