

WILLIS DISTRICT

0000000008707

RECORD OF OWNERSHIP

~~SYKES GLEN & LINDA~~
~~RT 1 BOX 192~~
~~HAYSI VA~~

DATE RECORDED
 10-9-91

DEED OR WILL BOOK
 DB 276-573

CONSIDERATION
 40,000

~~EMMANUEL CHURCH~~ -24256
 McCLANAHAN JAMES JR, ETAL
 EMMANUEL CHURCH OF OLD REGULAR BAPTIST
 RT 2 BOX 210 A 1

DATE RECORDED
 9-21-95

DEED OR WILL BOOK
 312-220

CONSIDERATION
 40,000

GRUNDY, VA, 24614

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

BUILDING PERMITS

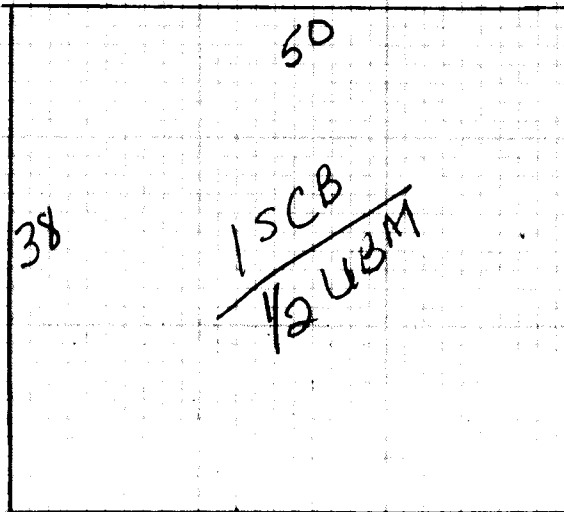
NO.	TYPE	DATE	% COMP.	DATE FINAL	APPRAISAL	APPRAISAL

EMMANUEL CHURCH OF OLD REGULAR BAPTIST
 NOTES OF JESUS CHRIST.

CLASS 7-6
 A
 ZONING
 DISTRICT 05

LEGAL DESCRIPTION
 CANE BRANCH
 1AC

YEAR	VALUE OF LAND	VALUE OF IMPROV.	TOTAL VALUE	AC
1992				
1993				
1994	6,000	35,600	41,600	
1995	6,000	35,600	41,600	
1996				
1997				
1998	6,000	35,600	41,600	
1999				
2000				
2001				
2002				
2003				



CANOPY 8

Dwelling	Comp. Sh. <input checked="" type="checkbox"/>	Wood Siding	Yr. Built 60	Remod. 1	Bsmt. [] 2nd []	Plaster	BATH(S) / Full 1/2 Bath(s)
Store	Slate	Brick	No. Stories 1	1st [] 3rd []	Sheet rock	Modern Bath <input type="checkbox"/> Modern Kitchen <input type="checkbox"/>	
	Asbestos	Asb. Wood Shg.	S. Level <input type="checkbox"/> S. Foyer <input type="checkbox"/>	Total No. Bedrooms	Ceciled	Cent. Heat 016 A/C	
	Metal	Cin. Block <input checked="" type="checkbox"/> Stone <input type="checkbox"/>			Panel	Fir. or Wall Furnace <input type="checkbox"/> Stove(s) <input type="checkbox"/>	
Wood Frame	Tar & Grav. <input checked="" type="checkbox"/>	Stucco <input type="checkbox"/> Con. Block <input type="checkbox"/>	Crawl <input type="checkbox"/> Conc. <input type="checkbox"/>	HW <input type="checkbox"/> Pine <input type="checkbox"/> Carp. <input type="checkbox"/> Tile <input checked="" type="checkbox"/>	Unfinished		
Cin. Block	Tile	Aluminum <input type="checkbox"/> Masonite <input type="checkbox"/>	Riers <input type="checkbox"/> Cin. Blk. <input checked="" type="checkbox"/>				Number 10
Steel Frame	Shakes	Storm Doors <input type="checkbox"/> Storm Win. <input type="checkbox"/>	Slab <input type="checkbox"/> Brick <input type="checkbox"/>	Disappearing Stairs	Gd. <input type="checkbox"/> Fair <input checked="" type="checkbox"/> Poor <input type="checkbox"/> VP <input type="checkbox"/>		Number Chimneys
			Basement Size 1/2	Attic Floor & Stairs			Brick [] C. Block []

ITEM	SIZE	RATE	VALUE	DATE	VALUE	Gd. <input type="checkbox"/> Fair <input checked="" type="checkbox"/> Poor <input type="checkbox"/> VP <input type="checkbox"/>	Basmt. Finish	1/4 <input type="checkbox"/> 1/2 <input type="checkbox"/> 3/4 <input type="checkbox"/> Full <input type="checkbox"/>	Attic <input type="checkbox"/> Walls <input type="checkbox"/> Fl. <input type="checkbox"/>	Stone <input type="checkbox"/> Metal <input type="checkbox"/>	YR. 1994	YR.	YR.
15 FR	1900	23.65	44935										
Canopy	112	4	448										
Porch													
Porch													
Carport													
Garage													
Cent. A/C													
Basement	950	6.5	6175										

Market Value All Improvements	35600
Market Value All Land	6000
TOTAL MARKET VALUE	41600
USE VALUE APPRAISAL RECAP	
Not Home <input type="checkbox"/> Time	
AM <input type="checkbox"/> PM <input type="checkbox"/>	
APPR. DR	
DATE 2-16-94	
CLASSIFICATION 1	
ZONING	
INFORMATION BY	
Land Cost	\$
Bldg. Cost	\$
Sale Price	\$
Rent	\$
Expenses	\$
Net Rent	\$

Frontage	Depth	Square Footage	Unit Price	Depth Factor	Front Ft. Rate	TOTAL	ADJ.	1994 TOTAL APPRAISAL	Unit Price	Depth Factor	Front Ft. Rate	TOTAL	ADJ.	1994 TOTAL APPRAISAL

Public Water	<input checked="" type="checkbox"/> Paved	Classification	ACRES	RATE	ADJ.	Classification	ACRES	RATE	ADJ.
Public Sewer	Gravel	Home Site	1			Home Site			
Well	Dirt								
Spring	No Road								
Septic System	<input checked="" type="checkbox"/> Curb & Gutter	Wasteland				Wasteland			
U. G. Utilities	Sidewalk	Total Acreage	1	Total Value Land	6000	Total Acreage		Total Value Land	

General Remarks: Store Closed.

LEVEL SLOPES UP SLOPES DOWN

LOW STEEP UP STEEP DOWN