



Dwelling	Comp. Sh.	Wood Siding	Yr. Built	Remod.	Bamt. [ ] 2nd [ ]	Plaster	BATH(S) Full ½ Bath(s)	
	Slate	Brick	No. Stories		1st [ ] 3rd [ ]	Sheet rock	Modern Bath [ ] Modern Kitchen [ ]	
	Asbestos	Asb. Wood Shg.	S. Level [ ] S. Foyer [ ]	Total No. Bedrooms		Ceclied	Cent. Heat	A/C
	Metal	Cin. Block [ ] Stone [ ]				Panel	Fir. or Wall Furnace [ ] Stove(s) [ ]	
Wood Frame	Tar & Grav.	Stucco [ ] Con. Block [ ]	Crawl [ ] Conc. [ ]	HW [ ] Pine [ ] Carp. [ ] Tile [ ]		Unfinished	Number	
Cin. Block	Tile	Aluminum [ ] Masonite [ ]	Riers [ ] Cin. Blk. [ ]				Number Chimneys	
Steel Frame	Shakes	Storm Doors [ ] Storm Win. [ ]	Slab [ ] Brick [ ]	Disappearing Stairs	Gd. [ ] Fair [ ] Poor [ ] VP [ ]		Brick [ ] C. Block [ ]	
			Basement Size	Attic Floor & Stairs			Stone [ ] Metal [ ]	
			Gd. [ ] Fair [ ] Poor [ ] VP [ ]	Basmt. Finish	¼ [ ] ½ [ ] ¾ [ ] Full [ ]	Attic [ ] Walls [ ] Fl. [ ]	YR. <u>86</u>	

Porch		
Porch		
Carport		
Garage		
Cent. A/C		
Basement		
Bamt. Finish		
Attic		
Fireplace(s)		
Heating		
Bath(s)		

Total	M & L	M & L	MOBILE HOME INFORMATION	Market Value All Improvements
Factor	DATE	DATE	Owner	Market Value All Land
Replacement	APRP. <u>KV</u>	APRP.	Make	<u>4335</u>
	DATE <u>8-28-85</u>	DATE	Year	<u>4335</u>
	CLASSIFICATION <u>2</u>	ZONING	Size	
			Cond.	
			Not Home [ ] Time	
			AM [ ] PM [ ]	
			Agric.	
			Hort.	
			Forest	
			Open Space	
			Totals	

FRONT ON	LAND VALUE COMPUTATION	LAND VALUE COMPUTATION	Property and tax info information
			Land Cost
			\$
			Bldg. Cost
			\$
			Sal Price
			\$
			Rent
			\$
			Expenses
			\$
			Net Rent
			\$

PROPERTY FACTORS				CLASSIFICATION				CLASSIFICATION			
Public Water	Paved	Public Sewer	Gravel	Home Site	ACRES	RATE	ADJ.	Home Site	ACRES	RATE	ADJ.
	<input checked="" type="checkbox"/>			<u>V POOR</u>	<u>14.45</u>	<u>300</u>					
Well	Dirt										
Spring	No Road										
Septic System	Curb & Gutter			Wasteland				Wasteland			
U. G. Utilities	Sidewalk				<u>14.45</u>						<u>4335</u>

LEVEL [ ] SLOPES UP [ ] SLOPES DOWN [ ]	General Remarks:
LOW [ ] STEEP UP [ ] STEEP DOWN [ ]	