

# MINERALS

18095

## RECORD OF OWNERSHIP

ADKINS ALBERT & EVA  
 RT HCOB BOY 667  
 COBURN VA 24236

DATE RECORDED	7-12-91
DEED OR WILL BOOK	273-367
CONSIDERATION	25,000

CLASS 4  
 ZONING  
 DISTRICT 8

LEGAL DESCRIPTION  
 WOLF PEN  
 11.14 AC.  
 WILLIS DIST.

YEAR	VALUE OF LAND	VALUE OF IMPROV.	TOTAL VALUE	AC
1986				
1987				
1988				
1989				
1990				
1991	66,500		66,500	
1992				
1993				
1994				
1995				
1996				
1997				

## BUILDING PERMITS

NO.	TYPE	DATE	% COMP.	DATE FINAL	APPRAISAL	APPRAISAL

NOTES:

NOTES \_\_\_\_\_ MAP NO. \_\_\_\_\_

MAIN BUILDING		ROOFING		EXTERIOR FINISH		GENERAL FEATURES		NUMBER OF ROOMS		INTERIOR FINISH		PLUMBING & HEAT			
Dwelling		Comp. Sh.		Wood Siding		Yr. Built	Remod.	Bsmt. [ ]	2nd [ ]	Plaster		BATH(S)	Full	1/2 Bath(s)	
		Slate		Brick		No. Stories		1st [ ]	3rd [ ]	Sheet rock		Modern Bath	<input type="checkbox"/>	Modern Kitchen	
		Asbestos		Asb. Wood Shg.		S. Level <input type="checkbox"/>	S. Foyer <input type="checkbox"/>	Total No. Bedrooms		Ceciled		Cent. Heat	<input type="checkbox"/>	A/C	
CONSTRUCTION		Metal		Cin. Block <input type="checkbox"/>	Stone <input type="checkbox"/>	FOUNDATION		FLOORS		Panel		Fir. or Wall Furnace <input type="checkbox"/>		Stove	
Wood Frame		Tar & Grav.		Stucco <input type="checkbox"/>	Con. Block <input type="checkbox"/>	Crawl <input type="checkbox"/>	Conc. <input type="checkbox"/>	HW <input type="checkbox"/>	Pine <input type="checkbox"/>	Carp. <input type="checkbox"/>	Tile <input type="checkbox"/>	Unfinished			
Cin. Block		Tile		Aluminum <input type="checkbox"/>	Masonite <input type="checkbox"/>	Riers <input type="checkbox"/>	Cin. Blk. <input type="checkbox"/>	ATTIC FINISH		INTERIOR CONDITION		Number			
Steel Frame		Shakes		Storm Doors <input type="checkbox"/>	Storm Win. <input type="checkbox"/>	Slab <input type="checkbox"/>	Brick <input type="checkbox"/>	Disappearing Stairs		Gd. <input type="checkbox"/>		Fair <input type="checkbox"/>	Poor <input type="checkbox"/>	VP <input type="checkbox"/>	Number Chimneys

COMPUTATIONS						EXTERIOR CONDITION		BASEMENT SIZE		ATTIC FLOOR & STAIRS		INSULATION		STONE / METAL							
DATE	AGE	DATE	VALUE	RATE	VALUE	Gd. <input type="checkbox"/>	Fair <input type="checkbox"/>	Poor <input type="checkbox"/>	VP <input type="checkbox"/>	Basmt. Finish	1/4 <input type="checkbox"/>	1/2 <input type="checkbox"/>	3/4 <input type="checkbox"/>	Full <input type="checkbox"/>	Attic <input type="checkbox"/>	Walls <input type="checkbox"/>	Fl. <input type="checkbox"/>	Brick [ ]	C. Block [ ]	Stone [ ]	Metal [ ]

SUMMARY OF BUILDINGS												YR.	YR.	YR.
USE	DESCRIPTION	SIZE	GRADE	AGE	RATE	REPLACEMENT	COND.	DEPR.		Market Value	Market Value	Market Value		
	Dwelling													
	Porch													
	Porch													
	Carport													
	Garage													
	Cent. A/C													
	Basement													
	Bsmt. Finish													
	Attic													
	Fireplace(s)													
	Heating													
	Bath(s)													

M & L		M & L		MOBILE HOME INFORMATION		Market Value All Improvements	
DATE	DATE	Owner	Market Value All Land		TOTAL MARKET VALUE		
APPR.	APPR.	Make	Year	USE VALUE APPRAISALS RECAP		Property and Income Information	
DATE	DATE	Size	Cond.	Acreage		Use Value	
CLASSIFICATION		ZONING		AM <input type="checkbox"/>		PM <input type="checkbox"/>	
INFORMATION BY		Not Home <input type="checkbox"/>		Time		Land Cost	
FRONTS ON		Agricult.		Hort.		Bldg. Cost	
LAND VALUE COMPUTATIONS		Forest		Open Space		Sale Price	
TOTAL		Totals				Rent	
ADJ.						Expenses	
TOTAL APPRAISAL						Net Rent	
						\$	

FRONTS ON				LAND VALUE COMPUTATIONS				LAND VALUE COMPUTATIONS						
Frontage	Depth	Square Footage	Unit Price	Depth Factor	Front Ft. Rate	TOTAL	ADJ.	10 TOTAL APPRAISAL	Unit Price	Depth Factor	Front Ft. Rate	TOTAL	ADJ.	10 TOTAL APPRAISAL

  

PROPERTY FACTORS		CLASSIFICATION		ACRES	RATE	ADJ.	CLASSIFICATION		ACRES	RATE	ADJ.
Utilities	Street or Road	Home Site					Home Site				
Public Water	Paved										
Public Sewer	Gravel										
Well	Dirt										
Spring	No Road										
Septic System	Curb & Gutter										
U. G. Utilities	Sidewalk	Wasteland					Wasteland				

FRONTAGE TOPOGRAPHY

General Remarks:

LEVEL  SLOPES UP  SLOPES DOWN

LOW  STEEP UP  STEEP DOWN