

Dwelling	Comp. Sh.	Wood Siding	Yr. Built	Remod.	Bsmt. [] 2nd []	Plaster	BATH(S) Full ½ Bath(s)
	Slate	Brick	No. Stories	1st [] 3rd []	Sheet rock	Modern Bath [] Modern Kitchen []	
	Asbestos	Asb. Wood Shg.	S. Level [] S. Foyer []	Total No. Bedrooms	Ceciled	Cent. Heat [] A/C []	
Wood Frame	Metal	Cin. Block [] Stone []			Panel	Fir. or Wall Furnace [] Stove(s) []	
Cin. Block	Tar & Grav.	Stucco [] Con. Block []	Crawl [] Conc. []	HW [] Pine [] Carp. [] Tile []	Unfinished		
Steel Frame	Tile	Aluminum [] Masonite []	Riers [] Cin. Blk. []				
	Shakes	Storm Doors [] Storm Win. []	Slab [] Brick []	Disappearing Stairs	Gd. [] Fair [] Poor [] VP []	Number	
			Basement Size	Attic Floor & Stairs		Number Chimneys	
			Gd. [] Fair [] Poor [] VP []	Basmt. Finish	¼ [] ½ [] ¾ [] Full []	Brick [] C. Block []	
						Stone [] Metal []	

Porch																		
Porch																		
Carport																		
Garage																		
Cent. A/C																		
Basement																		
Basmt. Finish																		
Attic																		
Fireplace(s)																		
Heating																		
Bath(s)																		

Total																		
Factor																		
Replacement																		
M & L		M & L		MOBILE HOME INFORMATION		Market Value All Improvements		Market Value All Land		300		300		USE VALUE APPRAISALS RECAP		Property and Income Information		
DATE	DATE	Owner	Make	Year	Size	Cond.												
APRP.	APRP.	Not Home []	Time	AM [] PM []														
DATE	DATE	CLASSIFICATION	ZONING	INFORMATION BY														
				Agric.	Hort.	Forest	Open Space	Totals										

PROPERTY FACTORS				LAND VALUE COMPUTATIONS				LAND VALUE COMPUTATIONS				Property and Income Information	
Public Water	Paved	CLASSIFICATION	ACRES	RATE	ADJ.	CLASSIFICATION	ACRES	RATE	ADJ.	Land Cost			
Public Sewer	Gravel	Home Site	1	300		Home Site				Bldg. Cost	\$		
Well	Dirt									Sale Price	\$		
Spring	No Road									Rent	\$		
Septic System	Curb & Gutter	Wasteland				Wasteland				Expenses	\$		
U. G. Utilities	Sidewalk									Net Rent	\$		
												BOARD REVIEW NOTES	

General Remarks:

LEVEL [] SLOPES UP [] SLOPES DOWN []

LOW [] STEEP UP [] STEEP DOWN []