

MINERALS

00000000011489

**POSSUM LAND & TIMBER CO
C/O ED STACY
P O BOX 4000
LEBANON VA**

24266

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

DATE RECORDED

DEED OR WILL BOOK

CONSIDERATION

BUILDING PERMITS

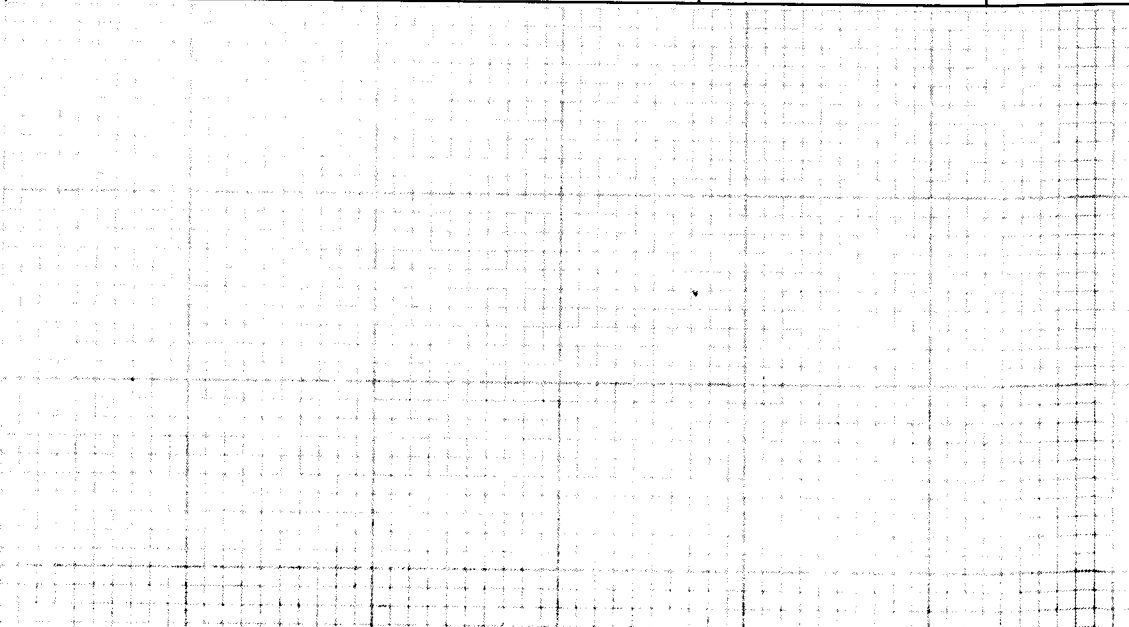
NO.	TYPE	DATE	% COMP.	DATE FINAL	APPRAISAL	APPRAISAL

NOTES: **VALUE OF MINERALS 474,318**

CLASS **4**
ZONING
DISTRICT **08**

LEGAL DESCRIPTION
**CALEB HAYNES FILE # 434
208.05AC
CLINTWOOD DIST**

1992				
1993				
1994			474,318	
1995			474,318	
1996				
1997				
1998				
1999				
2000				
2001				
2002				
2003				



Dwelling	Comp. Sh.	Wood Siding	Yr. Built	Remod.	Bemt. [] 2nd []	Plaster	BATH(S) Full 1/2 Bath(s)
	Slate	Brick	No. Stories		1st [] 3rd []	Sheet rock	Modern Bath <input type="checkbox"/> Modern Kitchen <input type="checkbox"/>
	Asbestos	Asb. Wood Shg.	S. Level <input type="checkbox"/> S. Foyer <input type="checkbox"/>	Total No. Bedrooms		Ceciled	Cent. Heat <input type="checkbox"/> A/C <input type="checkbox"/>
	Metal	Cin. Block <input type="checkbox"/> Stone <input type="checkbox"/>				Panel	Fir. or Wall Furnace <input type="checkbox"/> Stove(s) <input type="checkbox"/>
Wood Frame	Tar & Grav.	Stucco <input type="checkbox"/> Con. Block <input type="checkbox"/>	Crawl <input type="checkbox"/> Conc. <input type="checkbox"/>	HW <input type="checkbox"/> Pine <input type="checkbox"/> Carp. <input type="checkbox"/> Tile <input type="checkbox"/>	Unfinished		
Cin. Block	Tile	Aluminum <input type="checkbox"/> Masonite <input type="checkbox"/>	Riers <input type="checkbox"/> Cin. Bik. <input type="checkbox"/>				Number
Steel Frame	Shakes	Storm Doors <input type="checkbox"/> Storm Win. <input type="checkbox"/>	Slab <input type="checkbox"/> Brick <input type="checkbox"/>	Disappearing Stairs	Gd. <input type="checkbox"/> Fair <input type="checkbox"/> Poor <input type="checkbox"/> VP <input type="checkbox"/>		Number Chimneys

Gd. <input type="checkbox"/> Fair <input type="checkbox"/> Poor <input type="checkbox"/> VP <input type="checkbox"/>	Basmt. Finish	Attic Floor & Stairs	Brick [] C. Block []
Basmt. Size	Attic Floor & Stairs	Gd. <input type="checkbox"/> Fair <input type="checkbox"/> Poor <input type="checkbox"/> VP <input type="checkbox"/>	Stone [] Metal []
	Basmt. Finish	1/4 <input type="checkbox"/> 1/2 <input type="checkbox"/> 3/4 <input type="checkbox"/> Full <input type="checkbox"/>	Attic <input type="checkbox"/> Walls <input type="checkbox"/> Fl. <input type="checkbox"/>

YR. 94 YR. YR.

TYPE	AREA	DEPTH	WIDTH	LENGTH	PERMITS	REMARKS
Dwelling						
Porch						
Porch						
Carport						
Garage						
Cent. A/C						

Basement	M & L	M & L	MOBILE HOME INFORMATION	Market Value All Improvements
Basmt. Finish			Owner	Market Value All Land
Attic	DATE	DATE	Make Year	TOTAL MARKET VALUE <u>474 318</u>
Fireplace(s)	APRP <u>KSK</u>	APRP.	Size Cond.	LINE VALUE APPROXIMATE REVIEW
Heating			Not Home <input type="checkbox"/> Time	Agric.
Bath(s)	DATE <u>3-14-94</u>	DATE	AM <input type="checkbox"/> PM <input type="checkbox"/>	Hort.
	CLASSIFICATION <u>4</u>	ZONING	Forest	Open Space
Total			Totals	Land Cost
Factor				\$
Replacement				Bldg. Cost

FRONTION						LAND VALUE COMPUTATIONS						LAND VALUE COMPUTATIONS										
Frontage	Depth	Square Footage	Lot Price	Depth Factor	TOTAL	Adj.	10 TOTAL APPROX.	Lot Price	Depth Factor	Front Ft. Rate	TOTAL	Adj.	10 TOTAL APPROX.	Frontage	Depth	Square Footage	Lot Price	Depth Factor	TOTAL	Adj.	10 TOTAL APPROX.	

PROPERTY FACTORS				CLASSIFICATION	ACRES	RATE	ADJ.	CLASSIFICATION	ACRES	RATE	ADJ.	Sale Price
Location	Street or Road	Home Site		Home Site				Home Site				\$
Public Water	Paved											Rent
Public Sewer	Gravel											\$
Well	Dirt											Expenses
Spring	No Road											\$
Septic System	Curb & Gutter	Wasteland		Wasteland								Net Rent
U. G. Utilities	Sidewalk	Wasteland		Wasteland								\$
		<u>208.05</u>		<u>474 318</u>								BOARD REVIEW NOTES

General Remarks:

LEVEL SLOPES UP SLOPES DOWN

LOW STEEP UP STEEP DOWN